

Exploiting Local Class Information in Extreme Learning Machine

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Abstract: In this paper we propose an algorithm for Single-hidden Layer Feedforward Neural networks training. Based on the observation that the learning process of such networks can be considered to be a non-linear mapping of the training data to a high-dimensional feature space, followed by a data projection process to a low-dimensional space where classification is performed by a linear classifier, we extend the Extreme Learning Machine (ELM) algorithm in order to exploit the local class information in its optimization process. The proposed Local Class Variance Extreme Learning Machine classifier is evaluated in facial image classification problems, where we compare its performance with that of other ELM-based classifiers. Experimental results show that the incorporation of local class information in the ELM optimization process enhances classification performance.

1 INTRODUCTION

Extreme Learning Machine is a relatively new algorithm for Single-hidden Layer Feedforward Neural (SLFN) networks training (Huang et al., 2004) that leads to fast network training requiring low human supervision. Conventional SLFN network training algorithms require the input weights and the hidden layer biases to be adjusted using a parameter optimization approach, like gradient descend. However, gradient descend-based learning techniques are generally slow and may decrease the network's generalization ability, since they may lead to local minima. Unlike the popular thinking that the network's parameters need to be tuned, in ELM the input weights and the hidden layer biases are randomly assigned. The network output weights are, subsequently, analytically calculated. ELM not only tends to reach the smallest training error, but also the smallest norm of output weights. As shown in (Bartlett, 1998), for feedforward networks reaching a small training error, the smaller the norm of weights is, the better generalization performance the networks tend to have. Despite the fact that the determination of the network hidden layer output is a result of randomly assigned weights, it has been shown that SLFN networks trained by using the ELM algorithm have the properties of global approximators (Huang et al., 2006). Due to its effectiveness and its fast learning process, the ELM network has been widely adopted in many classification problems, in-

cluding facial image classification (Zong and Huang, 2011; Rong et al., 2008; Lan et al., 2008; Helmy and Rasheed, 2009; Huang et al., 2012; Iosifidis et al., 2013d; Iosifidis et al., 2013b; Iosifidis et al., 2013a; Iosifidis et al., 2014a; Iosifidis et al., 2014c).

Despite its success in many classification problems, the ability of the original ELM algorithm to calculate the output weights is limited due to the fact that the network hidden layer output matrix is, usually, singular. In order to address this issue, the Effective ELM (EELM) algorithm has been proposed in (Wang et al., 2011), where the strictly diagonally dominant criterion for nonsingular matrices is exploited, in order to choose proper network input weights and bias values. However, the EELM algorithm has been designed only for a special case of SLFN networks employing Gaussian Radial Basis Functions (RBF) for the input layer neurons. In (Huang et al., 2012), an optimization-based regularized version of the ELM algorithm (ORELM) aiming at both overcoming the full rank assumption for the network hidden layer output matrix and at enhancing the generalization properties of the ELM algorithm has been proposed. ORELM has been evaluated on a large number of classification problems providing very satisfactory classification performance.

By using a sufficiently large number of hidden layer neurons, the ELM classification scheme, when approached from a Discriminant Learning point of view (Iosifidis et al., 2013c), can be considered as a

learning process formed by two processing steps. The first step corresponds to a mapping process of the input space to a high-dimensional feature space preserving some properties of interest for the training data. In the second step, an optimization scheme is employed for the determination of a linear projection of the high-dimensional data to a low-dimensional feature space determined by the network target vectors, where classification is performed by a linear classifier. Based on this observation, the ORELM algorithm has been extended in order to exploit discriminative criteria in its optimization process (Iosifidis et al., 2013c). Specifically, it has been shown that the incorporation of the within-class scatter in the optimization process followed for the calculation of the network output weights enhanced the ELM network performance.

In this paper, we follow this line of work and propose an extension of the ELM algorithm which exploits local class information in the optimization problem solved for the determination of the network output weights, in order to further increase the ELM network performance. The proposed Local Class Variance ELM (LCVELM) algorithm aims at minimizing both the network output weights norm and the within class variance of the training data in the ELM space, expressed by employing locality constraints. We evaluate the proposed LCVELM network in facial image classification problems, where we compare its performance with that of the ELM (Huang et al., 2004), ORELM (Huang et al., 2012) and MCVELM (Iosifidis et al., 2013c) networks. Experimental results denote that the incorporation of local class information in the ELM optimization problem enhances facial image classification performance.

The paper is structured as follows. In Section 2 we briefly describe the ELM algorithm. In Section 3, we describe the proposed LCVELM algorithm for SLFN network training. Section 4 presents experiments conducted in order to evaluate its performance. Finally, conclusions are drawn in Section 5.

2 THE ELM ALGORITHM

The ELM network has been proposed for supervised classification (Huang et al., 2004). Let us denote by $\{\mathbf{x}_i, c_i\}, i = 1, \dots, N$ a set of N vectors $\mathbf{x}_i \in \mathbb{R}^D$ followed by class labels $c_i \in \{1, \dots, C\}$. We would like to employ them in order to train a SLFN network. Such a network consists of D input (equal to the dimensionality of \mathbf{x}_i), L hidden and C output (equal to the number of classes involved in the classification problem) neurons. The number of hidden layer neurons is usually selected to be much greater than the

number of classes (Huang et al., 2012; Iosifidis et al., 2013c), i.e., $L \gg C$.

The network target vectors $\mathbf{t}_i = [t_{i1}, \dots, t_{iC}]^T$, each corresponding to a training vector \mathbf{x}_i , are set to $t_{ik} = 1$ for vectors belonging to class k , i.e., when $c_i = k$, and to $t_{ik} = -1$ otherwise. The network input weights $\mathbf{W}_{in} \in \mathbb{R}^{D \times L}$ and the hidden layer bias values $\mathbf{b} \in \mathbb{R}^L$ are randomly assigned, while the network output weights $\mathbf{W}_{out} \in \mathbb{R}^{L \times C}$ are analytically calculated. Let us denote by \mathbf{v}_j the j -th column of \mathbf{W}_{in} , by \mathbf{w}_k the k -th row of \mathbf{W}_{out} and by w_{kj} the j -th element of \mathbf{w}_k . For a given activation function for the network hidden layer $\Phi(\cdot)$ and by using a linear activation function for the network output layer, the output $\mathbf{o}_i = [o_1, \dots, o_C]^T$ of the network corresponding to \mathbf{x}_i is calculated by:

$$o_{ik} = \sum_{j=1}^L w_{kj} \Phi(\mathbf{v}_j, b_j, \mathbf{x}_i), k = 1, \dots, C. \quad (1)$$

It has been shown (Huang et al., 2012) that, several activation functions $\Phi(\cdot)$ can be used for the calculation of the network hidden layer outputs, like the sigmoid, sine, Gaussian, hard-limiting and Radial Basis Functions (RBF). The most widely adopted choice is the sigmoid function, defined by:

$$\Phi(\mathbf{v}_j, b_j, \mathbf{x}_i) = \frac{1}{1 + e^{-(\mathbf{v}_j^T \mathbf{x}_i + b_j)}}. \quad (2)$$

By storing the network hidden layer outputs corresponding to the training vectors $\mathbf{x}_i, i = 1, \dots, N$ in a matrix Φ :

$$\Phi = \begin{bmatrix} \Phi(\mathbf{v}_1, b_1, \mathbf{x}_1) & \cdots & \Phi(\mathbf{v}_1, b_1, \mathbf{x}_N) \\ \cdots & \ddots & \cdots \\ \Phi(\mathbf{v}_L, b_L, \mathbf{x}_1) & \cdots & \Phi(\mathbf{v}_L, b_L, \mathbf{x}_N) \end{bmatrix}, \quad (3)$$

equation (1) can be expressed in a matrix form as:

$$\mathbf{O} = \mathbf{W}_{out}^T \Phi. \quad (4)$$

Finally, by assuming that the predicted network outputs \mathbf{O} are equal to the network targets, i.e., $\mathbf{o}_i = \mathbf{t}_i, i = 1, \dots, N$, \mathbf{W}_{out} can be analytically calculated by:

$$\mathbf{W}_{out} = \Phi^\dagger \mathbf{T}^T, \quad (5)$$

where $\Phi^\dagger = (\Phi \Phi^T)^{-1} \Phi$ is the Moore-Penrose generalized pseudo-inverse of Φ^T and $\mathbf{T} = [\mathbf{t}_1, \dots, \mathbf{t}_N]$ is a matrix containing the network target vectors.

The ELM algorithm assumes zero training error. However, in cases where the training data contain outliers, this assumption may reduce its potential in generalization. In addition, since the dimensionality of the ELM space is usually high, i.e., in some cases $L > N$, the matrix $\mathbf{B} = \Phi \Phi^T$ is singular and, thus, the adoption of (5) for the calculation of the network output weights is inappropriate. By allowing small

training errors and trying to minimize the norm of the network output weights, \mathbf{W}_{out} can be calculated by minimizing (Huang et al., 2012):

$$\mathcal{J}_{ORELM} = \frac{1}{2} \|\mathbf{W}_{out}\|_F^2 + \frac{c}{2} \sum_{i=1}^N \|\xi_i\|_2^2, \quad (6)$$

$$\mathbf{W}_{out}^T \phi_i = \mathbf{t}_i - \xi_i, \quad i = 1, \dots, N, \quad (7)$$

where $\xi_i \in \mathbb{R}^C$ is the error vector corresponding to \mathbf{x}_i and c is a parameter denoting the importance of the training error in the optimization problem. ϕ_i is the i -th column of Φ , i.e., the hidden layer output corresponding to \mathbf{x}_i . That is, ϕ_i is the representation of \mathbf{x}_i in \mathbb{R}^L . By substituting (7) in \mathcal{J}_{ORELM} (6) and determining the saddle point of \mathcal{J}_{ORELM} , \mathbf{W}_{out} is given by:

$$\mathbf{W}_{out} = \left(\Phi \Phi^T + \frac{1}{c} \mathbf{I} \right)^{-1} \Phi \mathbf{T}^T. \quad (8)$$

The adoption of (12) for \mathbf{W}_{out} calculation, instead of (5), has the advantage that the matrix $\mathbf{B} = (\Phi \Phi^T + \frac{1}{c} \mathbf{I})$ is nonsingular, for $c > 0$.

By allowing small training errors and trying to minimize both the norm of the network output weights and the within-class variance of the training vectors in the projection space, \mathbf{W}_{out} can be calculated by minimizing (Iosifidis et al., 2013c):

$$\mathcal{J}_{MCVELM} = \|\mathbf{S}_w^{\frac{1}{2}} \mathbf{W}_{out}\|_F^2 + \lambda \sum_{i=1}^N \|\xi_i\|_2^2, \quad (9)$$

$$\mathbf{W}_{out}^T \phi_i = \mathbf{t}_i - \xi_i, \quad i = 1, \dots, N, \quad (10)$$

where \mathbf{S}_w is the within-class scatter matrix used in Linear Discriminant Analysis (LDA) (Duda et al., 2000) describing the variance of the training classes in the ELM space and is defined by:

$$\mathbf{S}_w = \sum_{j=1}^C \sum_{i,c_i=j} \frac{1}{N_j} (\phi_i - \mu_j)(\phi_i - \mu_j)^T. \quad (11)$$

In (11), N_j is the number of training vectors belonging to class j and $\mu_j = \frac{1}{N_j} \sum_{i,c_i=j} \phi_i$ is the mean vector of class j . By calculating the within-class scatter matrix in the ELM space \mathbb{R}^L , rather than in the input space \mathbb{R}^D , nonlinear relationships between training vectors forming the various classes can be better described. By substituting (10) in \mathcal{J}_{MCVELM} and determining the saddle point of \mathcal{J}_{MCVELM} , \mathbf{W}_{out} is given by:

$$\mathbf{W}_{out} = \left(\Phi \Phi^T + \frac{1}{c} \mathbf{S}_w \right)^{-1} \Phi \mathbf{T}^T. \quad (12)$$

Since the matrix $\mathbf{B} = (\Phi \Phi^T + \frac{1}{c} \mathbf{S}_w)$ is not always nonsingular, an additional dimensionality reduction processing step performed by applying Principal Component Analysis (Duda et al., 2000) on Φ has

been proposed in (Iosifidis et al., 2013c). Another variant that exploits the total scatter matrix of the entire training set has been proposed in (Iosifidis et al., 2014b).

3 THE LCVELM ALGORITHM

In this Section, we describe the proposed Local Class Variance LM (LCVELM) algorithm for SLFN network training. Similar to the ELM variance described in Section 2, the proposed algorithm exploits randomly assigned network input weights \mathbf{W}_{in} and bias values \mathbf{b} , in order to perform a nonlinear mapping of the data in the (usually high-dimensional) ELM space \mathbb{R}^L . After the network hidden layer outputs calculation, we assume that the data representations in the ELM space $\phi_i, i = 1, \dots, N$ are embedded in a graph $\mathcal{G} = \{\mathcal{V}, \mathcal{E}, \mathbf{W}\}$, where \mathcal{V} denotes the graph vertex set, i.e., $\mathcal{V} = \{\phi_i\}_{i=1}^N$, \mathcal{E} is the set of edges connecting ϕ_i , and $\mathbf{W} \in \mathbb{R}^{N \times N}$ is the matrix containing the weight values of the edge connections. Let us define a similarity measure $s(\cdot, \cdot)$ that will be used in order to measure the similarity between two vectors (Yan et al., 2007). That is, $s_{ij} = s(\phi_i, \phi_j)$ is a value denoting the similarity between ϕ_i and ϕ_j . $s(\cdot, \cdot)$ may be any similarity measure providing non-negative values (usually $0 \leq s_{ij} \leq 1$). The most widely adopted choice is the heat kernel (also known as diffusion kernel) (Kondor and Lafferty, 2002), defined by:

$$s(\phi_i, \phi_j) = \exp \left\{ -\frac{\|\phi_i - \phi_j\|_2^2}{2\sigma^2} \right\}, \quad (13)$$

where $\|\cdot\|_2$ denotes the l_2 norm of a vector and σ is a parameter used in order to scale the Euclidean distance between ϕ_i and ϕ_j .

In order to express the local intra-class relationships of the training data in the ELM space, we exploit the following two choices for the determination of the weight matrix \mathbf{W} :

$$\mathbf{W}_{ij}^{(1)} = \begin{cases} 1 & \text{if } c_i = c_j \text{ and } j \in \mathcal{N}_i, \\ 0, & \text{otherwise,} \end{cases}$$

or

$$\mathbf{W}_{ij}^{(2)} = \begin{cases} s_{ij} & \text{if } c_i = c_j \text{ and } j \in \mathcal{N}_i, \\ 0, & \text{otherwise.} \end{cases}$$

In the above, \mathcal{N}_i denotes the neighborhood of ϕ_i (we have employed 5-NN graphs in all our experiments). $\mathbf{W}^{(1)}$ has been successfully exploited for discriminant subspace learning in Marginal Discriminant Analysis (MDA) (Yan et al., 2007), while $\mathbf{W}^{(2)}$ can be considered to be modification of $\mathbf{W}^{(1)}$, exploiting geometrical information of the class data. A similar weight

matrix has also been exploited in Local Fisher Discriminant Analysis (LFDA) (Sugiyama, 2007). In both MDA and LFDA cases, it has been shown that by exploiting local class information enhanced class discrimination can be achieved, when compared to the standard LDA approach exploiting global class information, by using (11).

After the calculation of the graph weight matrix \mathbf{W} , the graph Laplacian matrix $\mathbf{L}^{N \times N}$ is given by (Belkin et al., 2007):

$$\mathbf{L} = \mathbf{D} - \mathbf{W}, \quad (14)$$

where \mathbf{D} is a diagonal matrix with elements $D_{ii} = \sum_{j=1}^N W_{ij}$.

By exploiting \mathbf{L} , the network output weights \mathbf{W}_{out} of the LCVELM network can be calculated by minimizing:

$$\begin{aligned} \mathcal{J}_{LCVELM} &= \frac{1}{2} \|\mathbf{W}_{out}\|_F^2 + \frac{c}{2} \sum_{i=1}^N \|\xi_i\|_2^2 \\ &+ \frac{\lambda}{2} \text{tr}(\mathbf{W}_{out}^T (\Phi \mathbf{L} \Phi^T) \mathbf{W}_{out}), \end{aligned} \quad (15)$$

$$\mathbf{W}_{out}^T \phi_i = \mathbf{t}_i - \xi_i, \quad i = 1, \dots, N, \quad (16)$$

where $\text{tr}(\cdot)$ is the trace operator. By substituting the constraints (16) in \mathcal{J}_{LCVELM} and determining the saddle point of \mathcal{J}_{LCVELM} , the network output weights \mathbf{W}_{out} are given by:

$$\mathbf{W}_{out} = \left(\Phi \left(\mathbf{I} + \frac{\lambda}{c} \mathbf{L} \right) \Phi^T + \frac{1}{c} \mathbf{I} \right)^{-1} \Phi \mathbf{T}^T. \quad (17)$$

Similar to (12), the calculation of the network output weights by employing (17) has the advantage that the matrix $\mathbf{B} = \left(\Phi \left(\mathbf{I} + \frac{\lambda}{c} \mathbf{L} \right) \Phi^T + \frac{1}{c} \mathbf{I} \right)$ is nonsingular, for $c > 0$. In addition, the calculation of the graph similarity values $s(\cdot, \cdot)$ in the ELM space \mathbb{R}^L , rather than the input space \mathbb{R}^D has the advantage that nonlinear relationships between the training vectors forming the various classes can be better expressed.

After the determination of the network output weights \mathbf{W}_{out} , a test vector \mathbf{x}_t can be introduced to the trained network and be classified to the class corresponding to the maximal network output:

$$c_t = \underset{k}{\operatorname{argmax}} o_{tk}, \quad k = 1, \dots, C. \quad (18)$$

4 EXPERIMENTS

In this section, we present experiments conducted in order to evaluate the performance of the proposed

LCVELM algorithm. We have employed six publicly available datasets to this end. These are: the ORL, AR and Extended YALE-B (face recognition) and the COHN-KANADE, BU and JAFFE (facial expression recognition). A brief description of the datasets is provided in the following subsections. Experimental results are provided in subsection 4.3. In all our experiments we compare the performance of the proposed LCVELM algorithm with that of ELM (Huang et al., 2004), ORELM (Huang et al., 2012) and MCVELM (Iosifidis et al., 2013c) algorithms. The number of hidden layer neurons has been set equal to $L = 1000$ for all the ELM variants, a value that has been shown to provide satisfactory performance in many classification problems (Huang et al., 2012; Iosifidis et al., 2013c). For fair comparison, in all the experiments, we make sure that the the same ELM space is used in all the ELM variants. That is, we first map the training data in the ELM space and, subsequently, calculate the network output weights according to each ELM algorithm. Regarding the optimal values of the regularization parameters c , λ used in the competing ELM-based classification schemes, they have been determined by following a grid search strategy. That is, for each classifier, multiple experiments have been performed by employing different parameter values ($c = 10^r$, $r = -3, \dots, 3$ and $\lambda = 10^p$, $p = -3, \dots, 3$) and the best performance is reported.



Figure 1: Facial images depicting a person from the Extended YALE-B dataset.



Figure 2: Facial images depicting a person from the JAFFE dataset. From left to right: neutral, anger, disgust, fear, happy, sad and surprise.

4.1 Face recognition datasets

4.1.1 The ORL dataset

It consists of 400 facial images depicting 40 persons (10 images each) (Samaria and Harter, 1994). The images were captured at different times and with different conditions, in terms of lighting, facial expressions (smiling/not smiling) and facial details (open/closed eyes, with/without glasses). Facial images were taken

Table 1: Classification rates on the ORL dataset.

	ELM	ORELM	MCVELM	LCVELM (1)	LCVELM (2)
10%	30.78%	40.65%	41.01%	41.26%	41.22%
20%	20.67%	39.76%	41.81%	41.81%	41.81%
30%	38.17%	52.11%	55%	55.78%	55.78%
40%	38.31%	53%	57%	57.19%	57.13%
50%	47%	77.62%	75.54%	77.69%	77.77%

Table 2: Classification rates on the AR dataset.

	ELM	ORELM	MCVELM	LCVELM (1)	LCVELM (2)
10%	66.47%	67.79%	68.87%	69.19%	69.15%
20%	70.49%	80.24%	80.91%	80.86%	80.96%
30%	65.26%	82.98%	81.81%	83.27%	83.1%
40%	75.33%	91.9%	92.94%	93.01%	93.01%
50%	80.33%	94.16%	94.65%	94.9%	94.9%

in frontal position with a tolerance for face rotation and tilting up to 20 degrees. Example images of the dataset are illustrated in Figure 3.



Figure 3: Facial images depicting a person from the ORL dataset.

4.1.2 The AR dataset

It consists of over 4000 facial images depicting 70 male and 56 female faces (Martinez and Kak,). In our experiments we have used the preprocessed (cropped) facial images provided by the database, depicting 100 persons (50 males and 50 females) having a frontal facial pose, performing several expressions (anger, smiling and screaming), in different illumination conditions (left and/or right light) and with some occlusions (sun glasses and scarf). Each person was recorded in two sessions, separated by two weeks. Example images of the dataset are illustrated in Figure 4.



Figure 4: Facial images depicting a person from the AR dataset.

4.1.3 The Extended YALE-B dataset

It consists of facial images depicting 38 persons in 9 poses, under 64 illumination conditions (Lee et al., 2005). In our experiments we have used the frontal

cropped images provided by the database. Example images of the dataset are illustrated in Figure 1.

4.2 Facial expression recognition datasets

4.2.1 The COHN-KANADE dataset

It consists of facial images depicting 210 persons of age between 18 and 50 (69% female, 31% male, 81% Euro-American, 13% Afro-American and 6% other groups) (Kanade et al., 2000). We have randomly selected 35 images for each facial expression, i.e., anger, disgust, fear, happiness, sadness, surprise and neutral. Example images of the dataset are illustrated in Figure 5.



Figure 5: Facial images from the COHN-KANADE dataset. From left to right: neutral, anger, disgust, fear, happy, sad and surprise.

4.2.2 The BU dataset

It consists of facial images depicting over 100 persons (60% female and 40% male) with a variety of ethnic/racial background, including White, Black, East-Asian, Middle-east Asian, Hispanic Latino and others (Yin et al., 2006). All expressions, except the neutral one, are expressed at four intensity levels. In our experiments, we have employed the images depicting the most expressive intensity of each facial expression. Example images of the dataset are illustrated in Figure 6.

Table 3: Classification rates on the YALE-B dataset.

	ELM	ORELM	MCVELM	LCVELM (1)	LCVELM (2)
10%	69.17%	72.22%	72.22%	72.22%	72.22%
20%	83.44%	84.38%	84.38%	85%	84.38%
30%	82.86%	85.36%	85.36%	88.21%	85.36%
40%	90%	92.08%	92.08%	92.5%	92.08%
50%	91%	93.5%	94.5%	94.5%	94.5%

Table 4: Classification rates on the facial expression recognition dataset.

	ELM	ORELM	MCVELM	LCVELM (1)	LCVELM (2)
COHN-KANADE	49.8%	79.59%	80%	80.41%	80%
BU	65%	71.57%	71.57%	72%	72.86%
JAFFE	47.62%	58.57%	59.05%	60%	59.52%



Figure 6: Facial images depicting a person from the BU dataset. From left to right: neutral, anger, disgust, fear, happy, sad and surprise.

4.2.3 The JAFFE dataset

It consists of 210 facial images depicting 10 Japanese female persons (Lyons et al., 1998). Each of the persons is depicted in 3 images for each expression. Example images of the dataset are illustrated in Figure 2.

4.3 Experimental Results

In our first set of experiments, we have applied the competing algorithms on the face recognition datasets. Since there is not a widely adopted experimental protocol for these datasets, we randomly partition the datasets in training and test sets as follows: we randomly select a subset of the facial images depicting each of the persons in each dataset in order to form the training set and we keep the remaining facial images for evaluation. We create five such dataset partitions, each corresponding to a different training set cardinality. Experimental results obtained by applying the competing algorithms are illustrated in Tables 1, 2 and 3 for the ORL, AR and the Extended Yale-B datasets, respectively. As can be seen in these Tables, the incorporation of local class information in the optimization problem used for the determination of the network output weights, generally increases the performance of the ELM network. In all the cases the best performance is achieved by one of the two LCVELM variants. By comparing the two LCVELM algorithms, it can be seen that the one exploiting the

graph weight matrix used in MDA generally outperforms the remaining choice.

In our second set of experiments, we have applied the competing algorithms on the facial expression recognition datasets. Since there is not a widely adopted experimental protocol for these datasets too, we apply the five-fold crossvalidation procedure (Dejvjer and Kittler, 1982) by employing the facial expression labels. That is, we randomly split the facial images depicting the same expression in five sets and we use five splits of all the expressions for training and the remaining splits for evaluation. This process is performed five times, one for each evaluation split. Experimental results obtained by applying the competing algorithms are illustrated in Table 4. As can be seen in this Table, the proposed LCVELM algorithms outperform the remaining choices in all the cases.

5 CONCLUSION

In this paper we proposed an algorithm for Single-hidden Layer Feedforward Neural networks training. The proposed algorithm extends the Extreme Learning Machine algorithm in order to exploit the local class information in its optimization process. Two variants have been proposed and evaluated. The first one exploits local class information by using a modified k -NN graph, while the second exploits within-class similarity weights for each sample. The performance of the proposed Local Class Variance Extreme Learning Machine algorithm has been evaluated in facial image classification problems by using six publicly available datasets, where it has been found to outperform other ELM-based classification schemes.

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